

TFG (Taken For Granted)

COPPER KNOB
STEPPERS

Count: 32

Wall: 4

Level: Improver

Choreographer: William Sevone (UK)

Music: If You Don't Wanna Love Me - Cowboy Troy With Sarah Buxton



2X ¼ TURN SIDE ROCK/SWAY, RECOVER, ¾ TRIPLE STEP (12:00)

- 1-2 Turn ¼ right & rock right foot to right side, step onto left foot
- 3&4 (On the spot) triple step ¾ turn left stepping right, left-right
- 5-6 Turn ¼ left & rock left foot to left side, step onto right foot
- 7&8 (On the spot) triple step ¾ turn right stepping left, right-left

2X DEEP ROCK FORWARD, RECOVER, ½ TURN SHUFFLE FORWARD (12:00)

- 9-10 Dipping right shoulder - deep rock forward onto right foot, step onto left foot
- 11&12 Turn ½ right & shuffle forward stepping right, left-right
- 13-14 Dipping left shoulder - deep rock forward onto left foot, step onto right foot
- 15&16 Turn ½ left & shuffle forward stepping left, right-left

SOFT KICK FORWARD, TOGETHER, BACKWARD STEP LOCKSTEP, BACKWARD RIGHT FULL TURN, FORWARD COASTER STEP (12:00)

- 17-18 Kick/raise right foot forward, step right foot next to outside of left foot
- On count 17, the kick is soft
- 19&20 Step backward on left foot, lock right foot across from of left, step backward on left
- 21-22 Turn ½ right & step forward onto right foot, turn ½ right & step backward on left foot
- 23&24 Step backward onto right foot, step left foot next to right, step forward onto right foot

CROSS STEP, STEP BACKWARD, STEP-CROSS-SWAY, 2X ROCK/SWAY, TRIPLE TOE TOUCH WITH ¼ TURN RIGHT (3:00)

- 25-26 Cross step left foot over right, step right foot to right and slightly backward
- 27&28 Step left foot next to right, cross step right foot over left, rock/sway left foot to left side
- 29-30 Sway/rock onto right foot, sway/rock onto left foot
- 31&32 Touch right toe next to left, touch right toe to right side, turn ¼ right & step (no weight) right toe next to left

REPEAT

DANCE FINISH

The dance will finish with the last strains of music on count 32 on the 11th wall (facing 9:00). To end the dance facing the home wall simply replace count 32 with a ½ turn